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What is WinMail?

WinMail is a mail reader that works with UUCP format mailbox files. It is fully compatible with UUPC/Extended package.

You can organize your mailbox(es) by deleting messages, saving them to a file or another mailbox. You can also mail messages, reply to messages and forward messages.

You may configure multiples users with a different set of preferences for each of them using the User options.

Starting WinMail

WinMail can be started in several ways.

- 1) The Run... command in the File Menu of the Program Manager and File Manager can be used to start the program.
- 2) If WinMail was been imported into the Program Manager then double clicking on the icon will start the program.
- 3) From the File Manager, double clicking on the WinMail entry will start the program.
- 4) From within WinCLI, WinCLI Pro, 4Win (or other command line interface for Windows) changing the current directory to the one WinMail is stored in and typing "winmail" will start the program. Note: if the directory where WinMail is stored is in the PATH environment variable, you do not need to CD to that directory before typing WinMail.
- 5) You can put WinMail in the LOAD= of the WIN.INI file so that it is started every time you start Windows.

Getting Started

The first time you will get in WinMail, an initialization file **WINMAIL.INI** will be created in your Windows directory.

You will have to properly configure system options and user options before using WinMail.

Note: WinMail does **not** rely on **UUPC.RC** or other UUCP package configuration files. WinMail has its own configuration stored in the file **WINMAIL.INI**. You will have to configure WinMail separately from these packages. See System options and User options sections.

File Menu

Open

Open a new mail box.

Exit

Exit WinMail. Ask to save changes before exiting.

User Menu

Create/Edit Create or edit a user. See also [User options](#) section.

Change Current User Change the currently selected user to another one in the user list.

Aliases Menu

Create/Edit

Enters the alias dialog box which lets you create or edit existing aliases. Aliases are short easy-to-remember names that expand to a full name and address when use to send messages.

Help Menu

| | |
|---------|--|
| Index | Open the Help utility on the main index card. |
| Mail | Open the Help utility and go to the "Mail" section. |
| Reply | Open the Help utility and go to the "Reply" section. |
| Forward | Open the Help utility and go to the "Forward" section. |
| About | Display information about the author. |

Buttons Functionality

| | |
|----------|---|
| Read | Read the highlighted message(s) and mark it as read. See also Flags section. |
| Header | Read the header of the highlighted message(s). |
| Mark | Mark the highlighted message(s) as read. See also Flags section. |
| Unread | Remove the Read Flag from the highlighted message(s). |
| Delete | Mark the highlighted message(s) as deleted. See also Flags section. |
| Undelete | Remove the Deleted Flag from the highlighted message(s). |
| Mail | Open the mail requester. See also Mailing a message section. |
| Reply | Open the mail requester. See also Replying to a message section. |
| Forward | Open the mail requester. See also Forwarding a message section. |
| Reload | Reload the current mailbox. Open a dialog box asking if you want to delete marked messages. Clicking on "YES" delete marked messages and reload entire mailbox, otherwise the mailbox is only scanned for new messages. |
| Save | Save the highlighted message in a file and mark it as saved. See also Flags section. |
| Write | Write highlighted message in another mailbox. |

System Options

€

Mailer

Command to run from the UUCP package to send mail. Default is **rmail.com**

Machine

Name of the machine. Sometimes referred as the Node name.

Example: In Cinetic@Speedy.CAM.ORG the node name is **Speedy**

Domain

Name of the domain. Sometimes referred as the domain name.

Example: In Cinetic@Speedy.CAM.ORG the domain name is **CAM.ORG**

Enable AutoCheck

If checked WinMail will automatically check for new messages. **YOU SHOULD NOT USE THIS OPTION WHILE RUNNING THE DOS SHARE.EXE SHARE MANAGER. IF WINMAIL FINDS OUT THAT THE MAILBOX HAS CHANGED, IT WILL TRY TO OPEN IT AND IT *MAY* BE AT THE SAME TIME THAT RMAIL.COM IS WRITING TO IT.**

Every minute(s) Specifies the frequency for WinMail to check for new messages.

Prompt before reloading This options will cause WinMail to ask the user before it tries to automatically reload the mailbox.

Convert Code Page 850 This options will cause WinMail to convert 8 bit characters (higher than 127) to and from the DOS Code Page 850 (multilingual). To know more about code pages refer to your DOS manual.

User Options

| | |
|-----------|---|
| User name | User's name on the machine. Example: In Cinetic@Speedy.CAM.ORG user name is Cinetic |
| Real name | Real name of user. Example: In Cinetic@Speedy.CAM.ORG the real name is Cinetic Systems |
| Mail box | Name of the file where the incoming mail for this user goes. Example: D:\UUPC\Mai\Cinetic |
| Pager | Program to run to read mail. Default is Notepad.exe |
| Editor | Program to run to edit mail. Default is Notepad.exe |

Message Flags

| | |
|--------------|---------------------------|
| r | Message has been read. |
| R | Message has been replied. |
| S | Message has been saved. |
| * (asterisk) | New Message. |

Mailing A Message

To mail a message, simply click on the mail button. The mail dialog will open. Enter the address of the recipient(s) in the **TO:** field. You can also send carbon copied and blind carbon copies to third parties by entering their address in the **Carbon copy:** and the **Blind cc:** fields respectively.

If you want to include a file or another message before editing it, just click on the **Include** button and enter the filename or the message(s) number you want to include.

Then edit the file by clicking on the **Edit** button. The editor will open and you can type your message.

Now click on the **Send** button to invoke the mailer you configured in the System options.

NOTE: Clicking on send will only invoke the mailer which creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

Replying To A Message

To reply to a message, simply click on the message you want to reply to and then on the reply button. The reply dialog will open. The **TO:** and **Carbon copy:** fields will automatically get filled with proper addresses. You may however change them if you want. You can also add address(es) to the **Blind cc:** field if needed.

If you want to include a file or another message before editing it, just click on the **Include** button and enter the filename or the message(s) number you want to include. Current highlighted message number will already be in the message number field but you can change it if you want.

Then edit the file by clicking on the **Edit** button. The editor will open and you can type your message.

Now click on the **Send** button to invoke the mailer you configured in the System options.

NOTE: Clicking on send will only invoke the mailer which creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

Forwarding A Message

To forward a message, simply click on message you want to forward and then on the forward button. The forward dialog will open. Enter the address of the recipient(s) in the **TO:** field. You can also send carbon copied and blind carbon copies to third parties by entering their address in the **Carbon copy:** and the **Blind cc:** fields respectively.

If you want to add a comment before sending it, click on the **Edit** button. The editor will open with the message you want to forward in it. Otherwise, you can click on **Send** without editing it.

Now click on the **Send** button to invoke the mailer you configured in the System options.

NOTE: Clicking on send will only invoke the mailer which creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

Known Problems

- o The file requester used by WinMail is in the **WINDLG.DLL** file and it sometimes acts weirdly. It needs a rewriting from scratch.
- o When opening a new mail box with the File-Open it also changes the current user's mailbox, so if you try to go back to your real user's mailbox by using the User-Change current user menu, it won't work. You'll have to File-Open it or to change it back in the User-Create/Edit menu.
- o When WinMail tries to reload the mailbox automatically, it locks the file for few seconds, causing **rmail.com** (or other mailer) to get a sharing violation if it tries to access the same mailbox at the same time. If you use a task scheduler such as Cinetic's Wcron to call your host regularly and if you set WinMail to autocheck the mailbox, you may encounter a sharing violation error if both **rmail.com** and **WinMail** try to open the mailbox at the exact same time. Be careful when running SHARE.EXE. This problem will not occur if you do not run SHARE.EXE.
- o It has only been tested with UUPC/extended (V1.09 - V1.11n) so far. We know it will probably not work with other UUCP package because of differences in parameter passed to the mailer. We intend to test it with other packages in the near future.

If you find any other bugs or weird problem, please tell us and we will do our best to fix it. Fell free to send your suggestions and comments. See the [contact](#) section to learn about ways to contact us.

Product License Agreement

The use of WinMail is subject to the following terms and conditions.

WinMail is copyrighted material. It is protected by the copyright laws of the United States and Canada. You may not make any changes or modifications to WinMail. You may not decompile, disassemble, or otherwise reverse-engineer the software in any way.

You may use WinMail on a trial basis provided you do not violate the protection afforded the licensed software by the copyright laws, and you agree to the terms of the license agreement. If you use WinMail on a regular basis you are obligated to purchase a license for its use.

A license for the use of WinMail can be obtained by sending a \$20.00 US (\$24 CDN) registration fee for each computer you want to use it on to:

Cinétic Systems
4933 Verreau
Montreal, Quebec,
Canada
H1M 2C7

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WinMail Distribution

You are granted a limited license to copy WinMail only for the trial use of others subject to the terms of this software license agreement described herein, and the conditions described below are met:

WinMail MUST be copied in an unmodified form and MUST contain the following files:

- winmail.exe
- winmail.hlp
- windlg.dll
- readme.txt

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Public Domain Disk Vendors may not charge a fee for WinMail itself. However you may include WinMail on a diskette for which you charge a nominal distribution fee. The purchaser of said diskette must be informed in advance that the fee paid to acquire the diskette does NOT relieve said purchaser from paying the Registration Fee for WinMail if said purchaser uses WinMail.

Operators of electronic bulletin board systems (Sysops) may post WinMail for downloading by their users without written permission only as long as the above conditions are met. A fee may be charged for access to the bbs as long as no specific fee is charged for downloading WinMail files without first obtaining express written permission from Cinétic Systems to charge such a fee.

Distributors of public domain and user supported software, such as disk vending services, may not charge a fee for WinMail itself. However you may include WinMail on a diskette for which you charge a nominal distribution fee. The purchaser of said diskette must be informed in advance that the fee paid to acquire the diskette does NOT relieve said purchaser from paying the Registration Fee for WinMail.

Contact

WinMail is marketed and supported by Cinétic Systems.

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H1M 2C7

Internet: Cinetic@Speedy.CAM.ORG
Compuserve: 71640,666

Credits

WinMail was developed by Cinétic Systems.

The following people have contributed to the development of WinMail:

Software Engineer:

Philippe Blais

Second Software Engineer:

Sylvain Tremblay

Help Author:

Sylvain Tremblay

Technical Consulting:

Eric Trépanier

Beta Testing:

Sylvain Tremblay

Hans Laroche

Eric Trépanier

Other Cinétic Systems Products

Other products available from Cinétic Systems includes:

WCRON

A cron-like utility for Windows. This is a task scheduler that let you specify the time and date for the execution of certain tasks. Those running UUCP package may use Wcron to start the uucico process automatically in the background while in Windows. You may also find it useful for making backups, trim some log files or just remind you of something. Wcron is shareware and is available from Cinétic Systems at the low cost of \$15 US (\$18 CDN). Wcron is available on Compuserve in the Advanced Windows section. To retrieve it type "go winadv" and go to the library section 3, then do a browse using the keyword WCRON. It is also available on the Internet via anonymous FTP on the machine sun.soe.clarkson.edu in the /pub/uupc/wcron directory. It is also available on numerous machines around the world. To get the complete list, send a message to archie@quiche.cs.mcgill.ca with a subject line (or the first line of the message) reading "prog wcron".

TEAMTRIS

This exiting new variant of the most popular game of the world let you play in four different mode, one of which is a "team" mode where two players plays on the same large board. You have to work together instead of being in competition with each other. Of course, there is also the classic one player mode, the "competition" two player mode and a special one player "large board" mode. This DOS based game requires a VGA color or monochrome display adapter. Teamtris is FREEWARE. It is available on Compuserve in the IBM New User section. To retrieve it, type "go ibmnew" and go to the "Gen fun & Games" section (library 6) then do a browse using the keyword TEAMTRIS.

Registration Form

WinMail version 1.1a

[Please print this page and fill it out with required informations]

Note: For site-licence registration please contact Cinétic Systems.

Last name: _____ First name: _____

Company: _____

Address: _____

City: _____ State or province: _____

Zip or postal code: _____ Country: _____

Voice Phone: _____

Your E-Mail address (if applicable): _____

Computer Type: _____

UUCP Package (with version): _____

From where did you acquire WinMail:

Comments?

Number of WinMail Registrations _____ X \$20 US (\$24
CDN) _____

Make check payable to Cinétic Systems.